

**Annexure-VIII**

(To be submitted by agency)

**Evaluation Criteria of Agency: 100 Marks Maximum**

<b>S. No.</b>	<b>Evaluation Criteria/Definition</b>	<b>Score</b>	<b>Self-Score by Bidder</b>
1.	Past Experience - No. of VR content developed in last 2 FYs (2020-21 and 2021-2022): < 2 → Not Eligible (exclusive of 2) 2 to 4→10 marks (inclusive of 2 and 4) Greater than 4→20 marks (exclusive of 4)	20	
2.	Capability of development of VR content like super-computer enabled VR content development lab, etc. (SCMS can visit the Bidders VR development lab physically or virtually)	20	
3.	Financial Capabilities - Average annual turnover (in lacs) of last 2 FYs ( <i>As per audited balance sheets/provisional attached</i> ) < 30 Lacs → Not Eligible 30 to 35→ 5 marks (inclusive of 30 and 35) 35 to 40→ 10 marks (exclusive of 35, inclusive of 40) Greater than 40→ 15 marks (exclusive of 40)	15	
4.	Team Size & Capabilities- Number of Team members available with more than 1 year of experience in development of VR content, (As per CVs & evidence of being on company rolls): 1 to 2→5 marks (inclusive of 1 and 2) >=3→10 marks	10	
5.	Approach, Methodology & Risk Mitigation Plan	10	
6.	No. of Sector Skill Councils (SSCs) worked with, for developing SCORM/LMS/VR Content: >=1→ 5 Marks	5	
7.	Technical Presentation with VR modules demonstration	20	
	Total Points	100	